

Joseph Schafer

Full Stack Developer

Education

Le Wagon Berlin, Germany - Batch 65 - 2017
Entrepreneurial Full Stack Coding Bootcamp
Marquette University Class of 2015
B.A. in Digital Media

Skills

-Ruby/Ruby on Rails, Javascript (ReactJS, TypeScript), Redux, Jest/Enzyme, Cucumber, Rspec, HTML, CSS, Relational Databases, Git (GitHub & Gitlab), Jenkins and Docker
-Adobe Creative Cloud (Photoshop, Premiere, After Effects, XD, Muse and Illustrator)
-Admin and Organization (JIRA, Confluence, Trello)

Recent Projects

ItsMyCargo

Logistics startup focused on creating online shops for shippers and freighters to place or make quotations for bookings instantly

anotherVU

Startup creating a platform for architects and designers to connect with one another and share their projects.

zentangle.io

A website dedicated to connecting different creative people (editors, writers, etc.) to make something greater than what they can do as individuals.

Info

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GitHub: dinosaurjoe

Gitlab: dinosaurjoe

Work Experience

ItsMyCargo

Software Developer
(July 2018-Present)

-Responsibilities include maintaining, refactoring and writing code using ReactJS, Redux, Ruby on Rails and testing frameworks
-Gained skills in software architecture and development, devOps, project management and QA testing

AnotherVU

Software Developer
(November 2017-July 2018)

-Cofounded/Developed an interactive web application using Ruby on Rails, HTML, CSS and Javascript
-Main responsibilities included building new features based on user feedback, design, data optimization, and debugging

Astula Inc

Studio/Tech Assistant
(October 2015-July 2018)

-Responsibilities include photo retouching, shooting assistance, video production and editing, web design and development, equipment and studio maintenance, social media development, admin and logistics.
-Gained fundamental understanding of business and the array of duties necessary to add value to a small team..

Marquette University

Instructional Media Center

Media Production Assistant
(January 2013-May 2015)

-Responsibilities included video production, editing, and mastering of various campus events and projects with non-profit organizations.
-Gained skills in video editing, media management, and became familiar with an assortment of cameras.